Prototyping a Digital Card Game for Human Rights Lessons

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What if we make card games for our Human Rights Lessons?
The ultimate question: How will I teach Human Rights lessons in the most creative (and fun) way to my students?
CATCH YOU!
WARRANTLESS SEARCH

COUNTER THIS CARD OR YOU’RE OUT OF THE GAME!

WARRANTLESS ARREST

COUNTER THIS CARD OR YOU’RE OUT OF THE GAME!
INSTANCE OF WARRANTLESS SEARCH
SEARCH INCIDENTAL TO A LAWFUL ARREST

INSTANCE OF WARRANTLESS SEARCH
SEARCH OF EVIDENCE IN PLAIN VIEW

INSTANCE OF WARRANTLESS ARREST
ARRESTS OF ESCAPED PRISONERS

NO TO VIOLATION OF HUMAN RIGHTS! USE THIS CARD TO ESCAPE A WARRANTLESS SEARCH.

NO TO VIOLATION OF HUMAN RIGHTS! USE THIS CARD TO ESCAPE A WARRANTLESS SEARCH.

NO TO VIOLATION OF HUMAN RIGHTS! USE THIS CARD TO ESCAPE A WARRANTLESS ARREST.
WRIT OF HABEAS CORPUS
GET ME OUT OF HERE! USE THIS CARD TO GET OUT OF JAIL.

WRIT OF HABEAS DATA
PROTECT YOUR PRIVACY! KEEP THIS SPECIAL CARD AND COLLECT 3 OR 5 OF A KIND.

WRIT OF AMPARO
BE SAFE AGAINST PRIVACY INVASION! KEEP THIS SPECIAL CARD AND COLLECT 2, 3 OR 5 OF A KIND!
Group Activity

- Form a group. Think of a lesson or concept related to Global Citizenship that you wanted to turn into a card game.
- Remember, your card game must be as interesting, fun and creative for your students! :)
- You also need to think of the mechanics of the game.
The physical card can be the prototype to the Digital Card
What is Scratch?

Scratch is a free visual programming language developed by the MIT Media Lab.

It was created to help young people learn to think creatively, reason systematically and work collaboratively.
Maraming Salamat po!